

**ACP Blueprint  
Physical Education 6  
Semester 1, 2022–2023**

Test Code	Year	Form
7461	22	3
Last Revision Date: 08/16/2022		

SE Descriptions	TEKS/SE	No. of Items	% of Test	
<b>1. Movement Patterns and Movement Skills.</b> Demonstrate correct technique when throwing to a moving target.	6.3A	3	9%	
<b>2. Movement Patterns and Movement Skills.</b> Demonstrate correct catching technique from different levels and trajectories with a variety of objects.	6.3B	3	9%	
<b>3. Movement Patterns and Movement Skills.</b> Demonstrate correct hand dribbling technique when changing both speed and direction while maintaining ball control.	6.3C	3	9%	
<b>4. Movement Patterns and Movement Skills.</b> Demonstrate correct technique in kicking <del>and punting</del> with accuracy during dynamic activities and lead-up games.	6.3E	3	9%	
<b>5. Health, Physical Activity, and Fitness.</b> Describe the long-term benefits of moderate to vigorous physical activity on overall health and wellness.	6.8A	3	9%	
<b>6. Health, Physical Activity, and Fitness.</b> Describe <del>health-related</del> and skill-related fitness components and their impact on personal fitness.	6.8C	5	14%	
<b>7. Health, Physical Activity, and Fitness.</b> Analyze results of fitness assessments to identify strategies for self-improvement.	6.9B	3	9%	
<b>8. Health, Physical Activity, and Fitness.</b> Identify macronutrients, including carbohydrates, fats, and proteins, <del>and examine their relationship to optimal physical performance.</del>	6.10A	3	9%	
<b>9. Health, Physical Activity, and Fitness.</b> Perform, without cue, the selection and use of proper attire and safety equipment that promote safe participation and prevent injury in dynamic activities, games, and sports.	6.11A	4	11%	
<b>10. Social and Emotional Health.</b> Explain the importance of and demonstrate respect for differences and similarities in abilities of self and others during dynamic activities and lead-up games.	6.12B	2	6%	
<b>11. Social and Emotional Health.</b> Discuss the importance of and resolve conflict, without cue, in socially acceptable ways, and respond to winning and losing with dignity and understanding.	6.13A	3	9%	
<b>Item Types by Point</b>	1-point items (MC & TE Items)	32	<b>Total</b>	<b>35</b>
	2-point items (TE Items only)	3		
	<b>Total</b>	38		

**Note:** ~~Strikethrough~~ text indicates specified content not measured for this assessment. Percentages are rounded to the nearest whole number. ACPs are administered online, with DAN.

### DAN/STAAR Tech-Enhanced (TE) Items Comparison

DAN TE Item Type	Definition	STAAR TE Item Type
Multiple Choice ( <b>MC</b> )	Requires students to select one correct answer from several answer choices.	Multiple Choice
Evidence Based Selected Response ( <b>EBSR</b> )	Requires students to answer a two-part question in which Part B provides text evidence for the answer in Part A. Part A and B can be a combination of Multiple Choice and Multiple Response items.	Multipart
Multiple Response ( <b>MR</b> )	Requires students to select two or more correct answers from several answer choices.	Multiselect
Inline Choice ( <b>IC</b> )	Requires students to select the correct response from one or more dropdown menus within the question.	Inline Choice
Hot Text ( <b>HT</b> )	Requires students to select the correct words, phrases, sentences, or numbers within a given text to answer the question.	Highlight Text
Numeric Response ( <b>NR</b> )	Requires students to type the answer to a numeric problem on a number keypad for an online test. On a paper test, students complete a griddable template.	Text Entry/Equation Editor
Explicit Constructed Response ( <b>XCR</b> )	Requires students to type an exact response which is then scored by the system. Answers must match the provided response exactly to be counted as correct.	Text Entry/Equation Editor

**\*This test will include only a selection of the tech-enhanced item types listed.**